

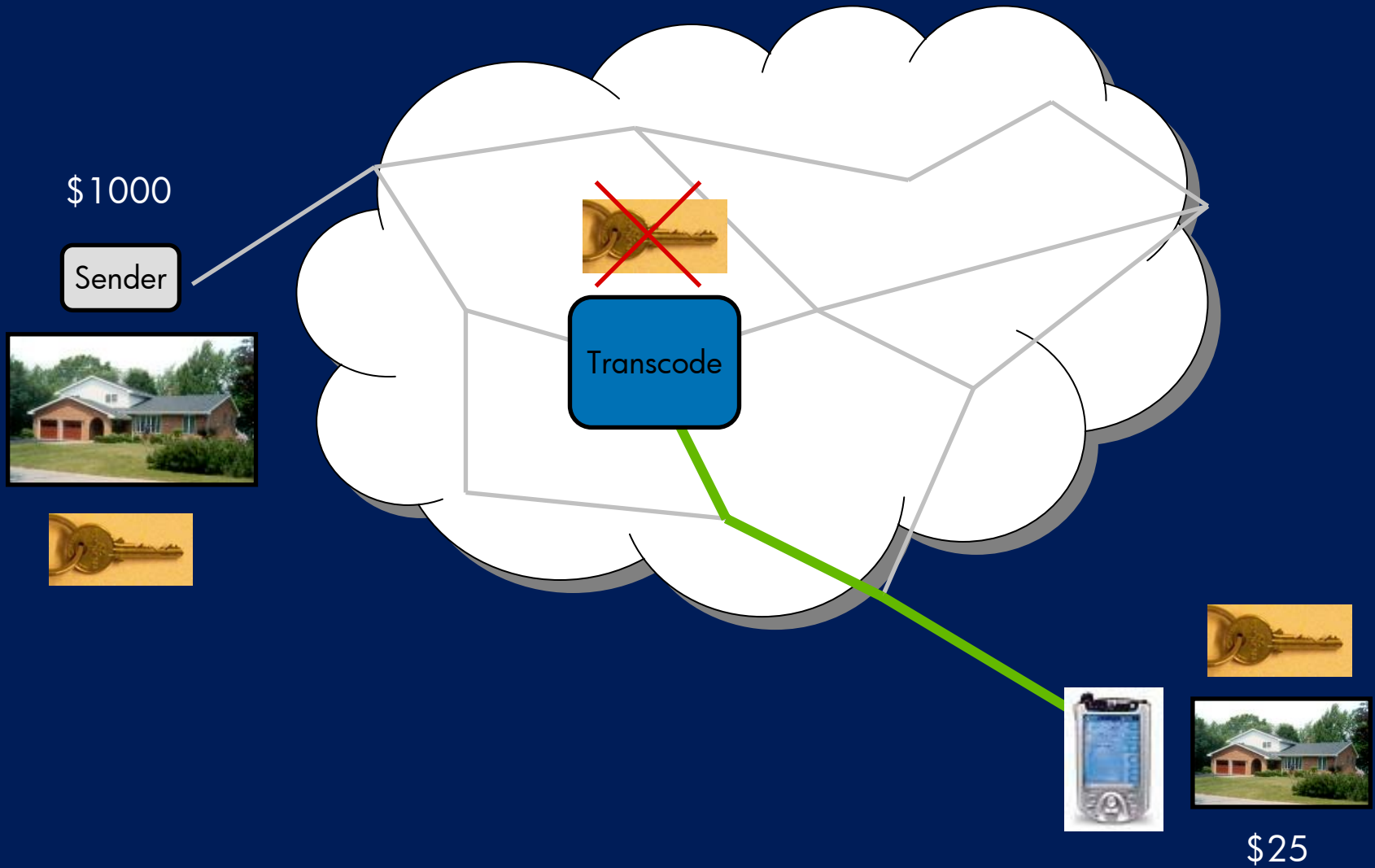


Secure Media Processing

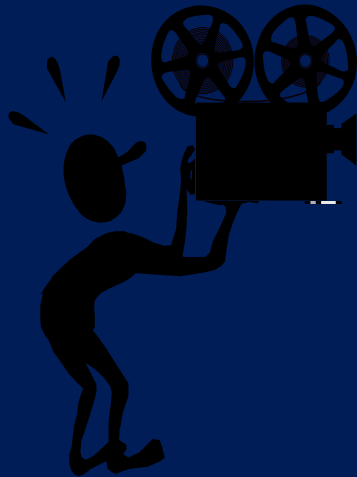
BIRS, July 2005, Banff

Ton Kalker





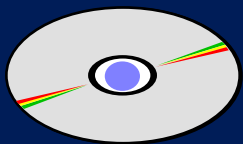
+ Play Control / Forensic Watermark W





X

X + W

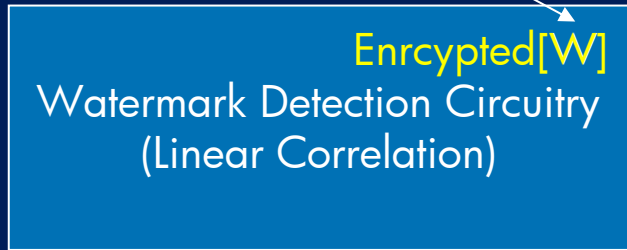


Y



Secret Watermark
Should Be Not Retrievable from
Implementation

How to Compute Linear
Correlation between
Y and W from Y and E[W]?



WM Yes / WM No



Secure Media Processing



- Two examples of
 - signal processing
 - of **encrypted data**
 - **without access to decryption/encryption keys**
 - Transcoding
 - Correlation (watermark detection)
- Context
 - **Non-trusted environment**
 - Limited computing resources
- Other examples
 - Querying encrypted data
 - Compression of encrypted data
 - ...
- **Theme: secure processing of media**

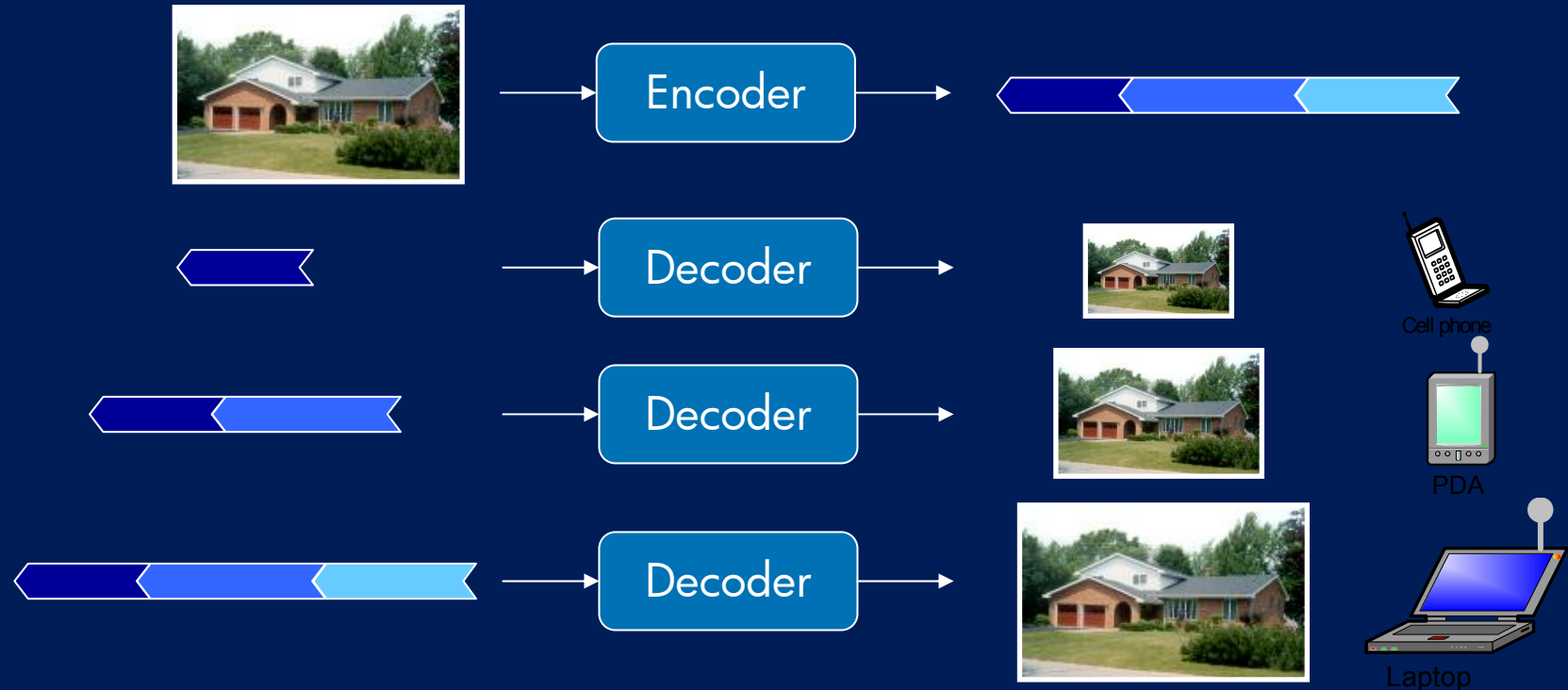
Introduction to Secure processing methods



- Three examples
- Exposing data structure
 - Truncoding (Apostolopolous et al.)
- Exploiting distributed knowledge
 - Compressing encrypted data (Ramchandran et al.)
- Structure preserving cryptography
 - Secure watermark detection (Katzenbeisser et al.)
- ...

Secure Transcoding

Make Transcoding Easy -- Scalable coding

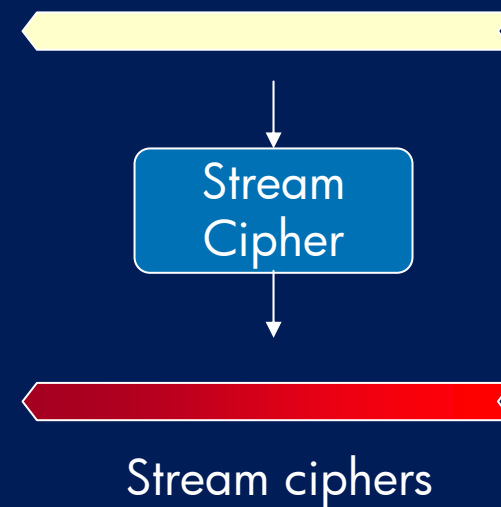
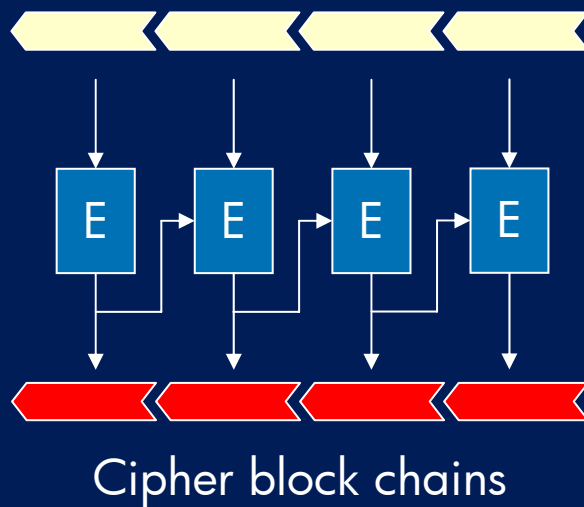


Key features of scalable coding

- Embedded bitstream: Quality depends on amount of decoded data
- Only need earlier segments to decode

Adapt Encryption -- Progressive encryption

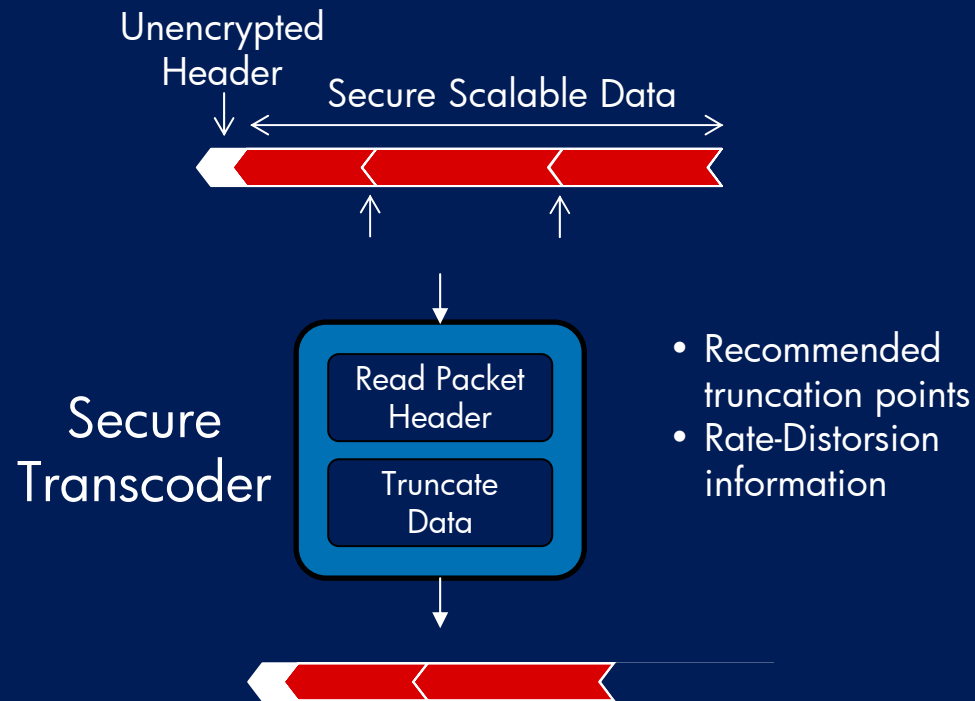
Progressive Encryption: class of algorithms that encrypt data sequentially



Key features of progressive encryption

- Earlier bits fed into later bits
- Only need earlier segments to decrypt

Formatting – Expose Truncation Information



Secure Transcoding



Original
Data



Scalable
Coding

Scalable
Data



Progressive
Encryption

Secure
Scalable
Data



Approach:

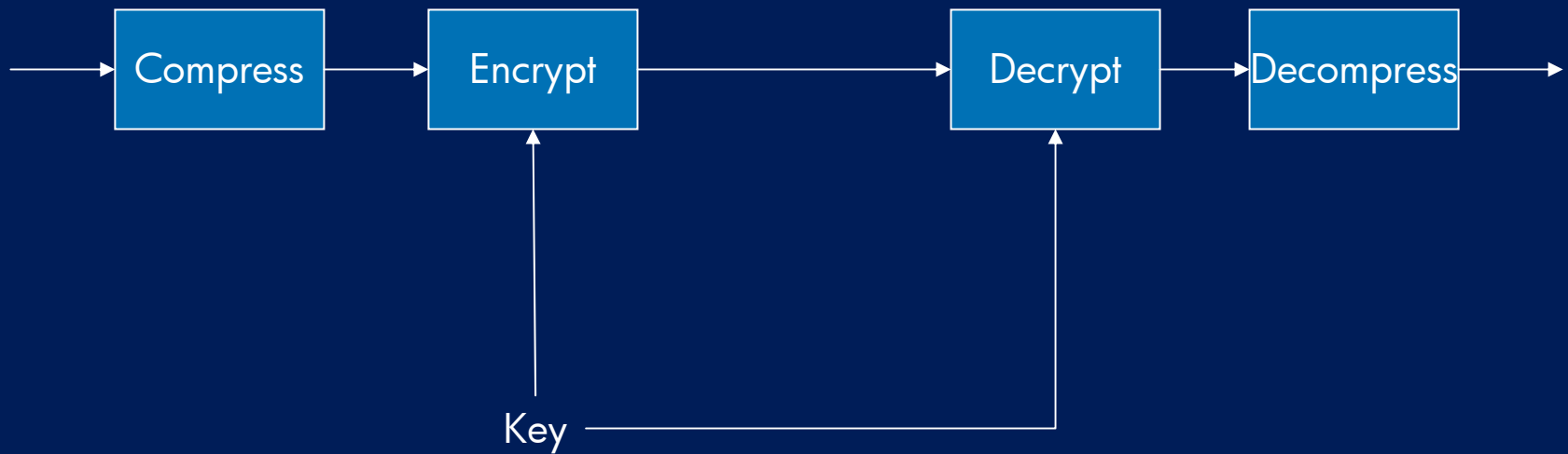
- Combine scalable coding & progressive encryption

Result:

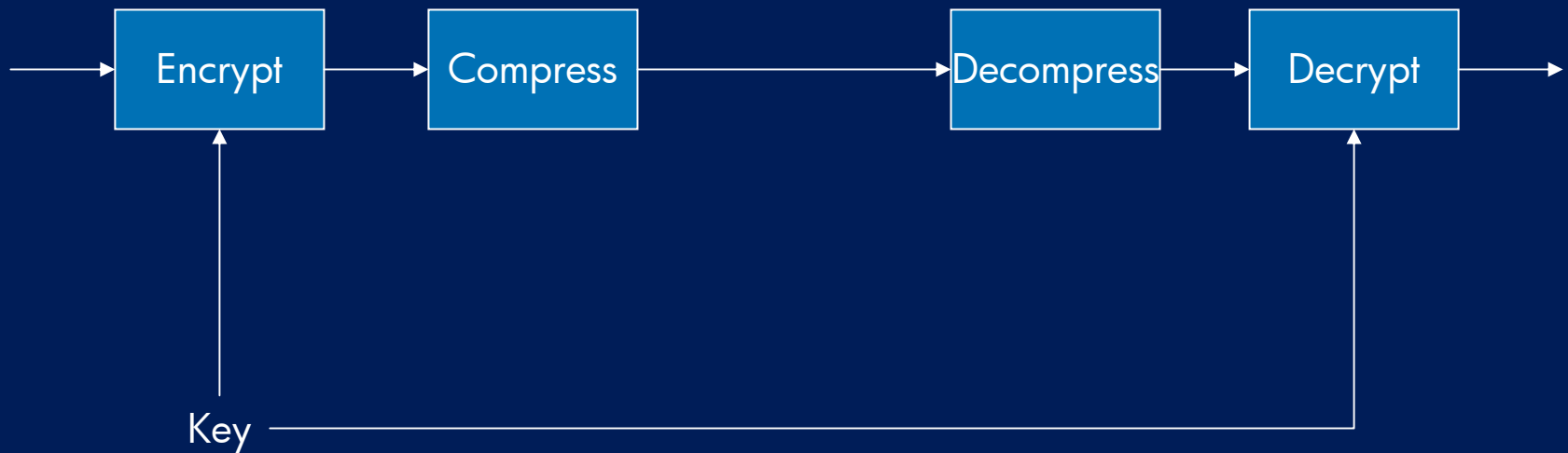
- **Secure Scalable Data**

Compressing Encrypted Data

Standard Approach



Non-Standard Approach



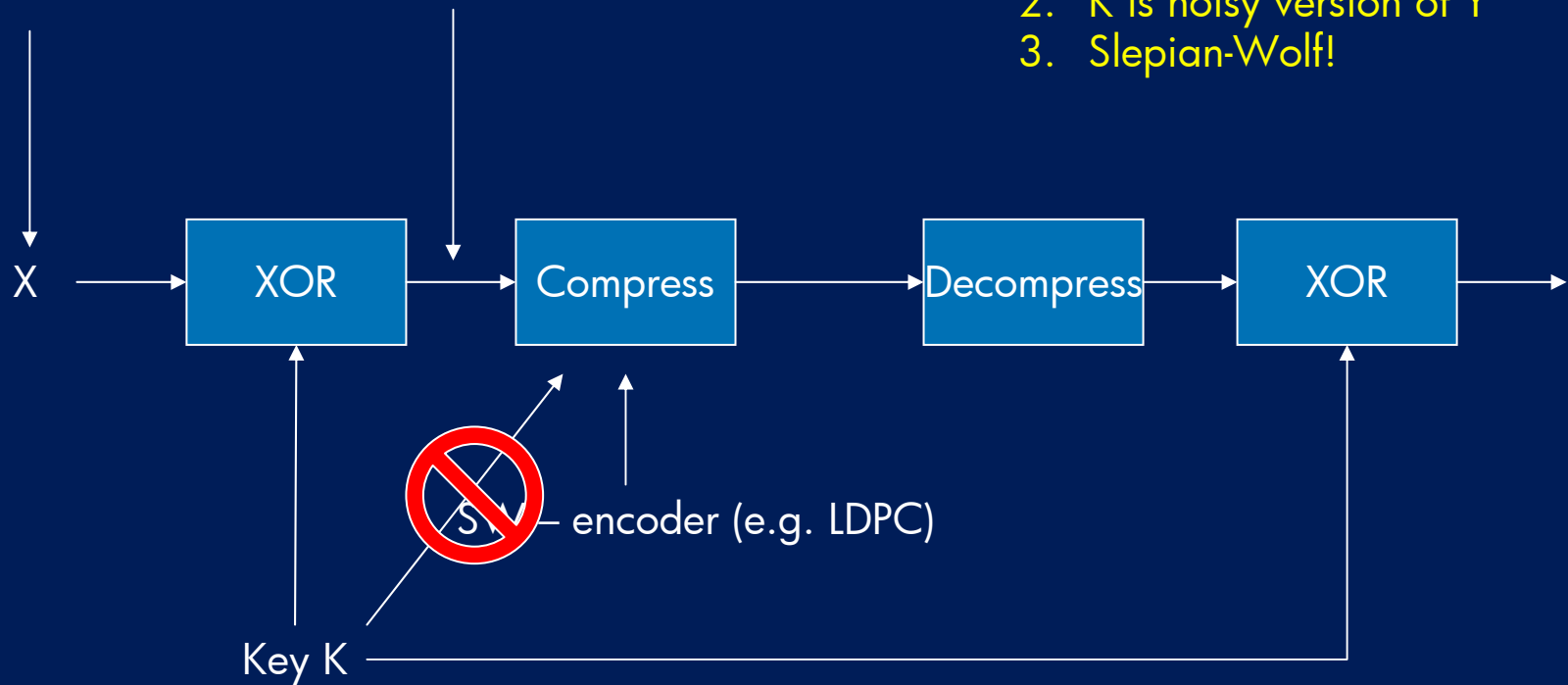
Coding with Side-Information -- Slepian-Wolf



Bernoulli, $p \neq 0.5$

$Y ::$ Bernoulli, $p = 0.5$

1. K known at the decoder
2. K is noisy version of Y
3. Slepian-Wolf!



Structure Preserving Cryptography

Homomorphic Encryption



- Let $(M,+)$ and $(C,+)$ be two algebraic groups
 - example
 - $(M,+)$:: additive structure on $\mathbb{Z} \bmod N$
 - (C,x) :: multiplicative structure on invertible elements of $\mathbb{Z} \bmod N$
- Let $C = (M,C,K,E,D)$ be a crypto-system on M and C
- C is called **homomorphic** when the encryption function E (and decryption function D) preserve the algebraic structures on M and C , i.e.

$$E[k,m_1] + E[k,m_2] = E[k,m_1 + m_2]$$

Homomorphic Encryption



- Example
 - Take $(M,+)$ and $(C,+)$ as before

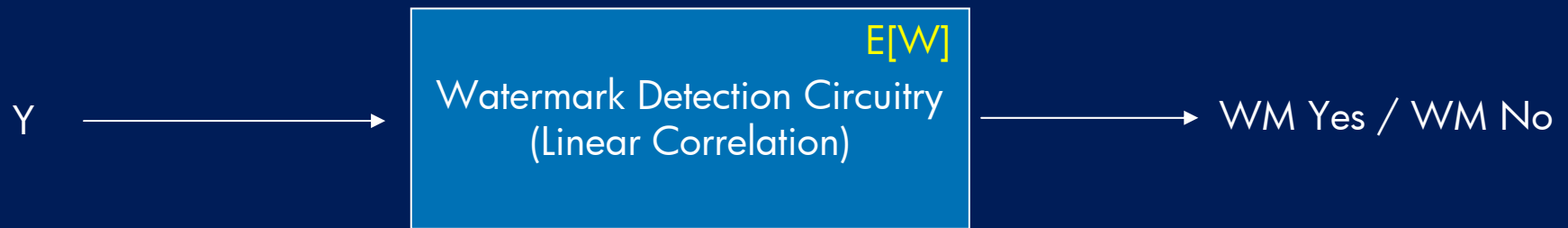
$$E[k,m] = k^m$$

- Some facts
 - Homomorphic encryption systems that preserve $(+,-,x,/)$ are not secure
 - Intuition: if encryption preservation preserves too much structure, security is lost
 - There exist homomorphic encryption systems that preserve $(+,-,x)$
 - Intuition: rich homomorphic encryption systems do exist however

A Simple Watermarking System

- Original signal X
 - $X = \{x_1, x_2, \dots, x_n\}$
- Watermark signal W
 - $W = \{w_1, w_2, \dots, w_n\}, w_i = \pm 1$
- Marked signal Y
 - $Y = X + W$
- Watermark detection (with threshold T)
 - Large normalized correlation between Y and W or not?

$$\langle Y, W \rangle^2 / \langle Y, Y \rangle = (\sum w_i y_i)^2 / (\sum y_i y_i) \geq T$$



Blinding of Watermark Sequence

- Known protocols require E to be component-wise
 - $E[W] = \{E[w_1], \dots, E[w_n]\}$
 - Deterministic scrambling methods will not work
 - Example:
 - $w \in \{-1, 1\}$, then $E[w] \in \{E[-1], E[1]\}$
 - W can be estimated from **binary valued** $E[W]$ up to sign!
 - value set of W too limited
 - E randomized with **blinding** vector $R = \{r_1, \dots, r_n\}$
 - R pseudo-random
 - $E[R, W] = \{E[r_1, w_1], \dots, E[r_n, w_n]\}$
 - Blinding compensates for limited value set

Homomorphic Blinding



- Example scrambling function
 - N large integer
 - h, g generators of units in \mathbb{Z}_N (invertible integers modulo N)
 - h, g have inverse modulo N and powers of h, g generate all units
 - Example
 - N = 10
 - $U\mathbb{Z}_{10} = \{1, 3, 7, 9\}$
 - generators 3 (3, $3^2 = 9$, $3^3 = 7$, $3^4 = 1$) or 7 (7, 9, 3, 1)
- Then define $E[r,w]$ by (blinded El Gamal)

$$E[r,w] = h^r g^w \pmod{N}$$

- $E[r,w]$ is easy to compute
- $E[r,w]$ difficult (impossible) to invert
- Example
 - $E[r,w] = 3^r 7^w \pmod{10}$

Homomorphic Blinding



- The previously defined scrambling function preserves arithmetic structure

$$E[r_1, w_1] * E[r_2, w_2] = E[r_1 + r_2, w_1 + w_2]$$

$$(h^{r_1} g^{w_1}) * (h^{r_2} g^{w_2}) = h^{r_1+r_2} g^{w_1+w_2}$$

- Algebraic consequence :

$$E[r, w]^m = E[m * r, m * w]$$

- **Homomorphic property**
 - addition in clear-text → multiplication in cipher-text
 - multiplication in clear-text → exponentiation in cipher-text

Correlation in the encrypted domain



$$\bullet E[R, W]^Y =$$

$$\prod E[r_i, w_i]^{y_i} =$$

$$E[\sum r_i y_i, \sum w_i y_i] =$$

$$E[\langle R, Y \rangle, \langle Y, W \rangle]$$

Processing followed by scrambling



Scrambling followed by processing



Squared Correlation in the encrypted domain

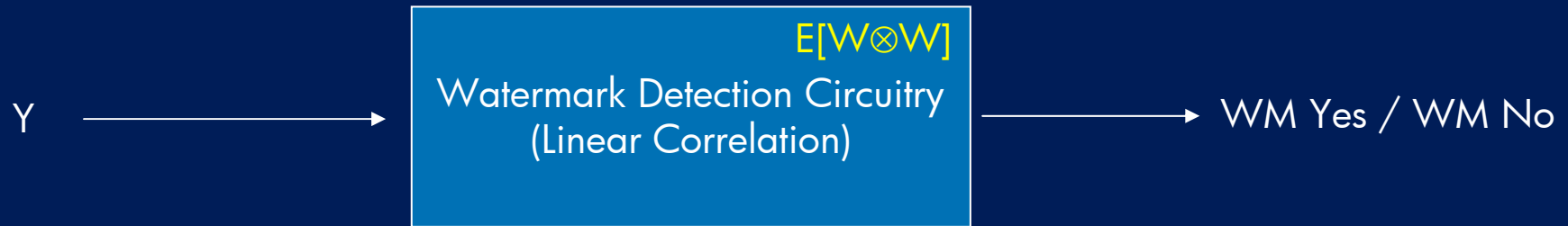


- Watermark detection (with threshold T)
 - Large normalized correlation between Y and W or not?

$$\langle Y, W \rangle^2 / \langle Y, Y \rangle = (\sum w_i y_i)^2 / (\sum y_i y_i) \geq T$$

- Squared correlation needed: $\langle Y, W \rangle^2 = \sum y_i y_j w_i w_j$
- Provide scrambled version of $W \otimes W$, i.e. $\{w_i w_j\}$, in stead of $W = \{w_i\}$
- Watermark detection circuit computes

$$E[R, W \otimes W]^{Y \otimes Y} = E[\langle R, Y \otimes Y \rangle, \langle Y, W \rangle^2] = E[S, C]$$



Hostile environment computations



- Compute normalization factor

$$A = \langle Y, Y \rangle^* T$$

- Compute squared correlation

$$B = E[R, W \otimes W]^{Y \otimes Y} = E[\langle R, Y \otimes Y \rangle, \langle Y, W \rangle^2]$$

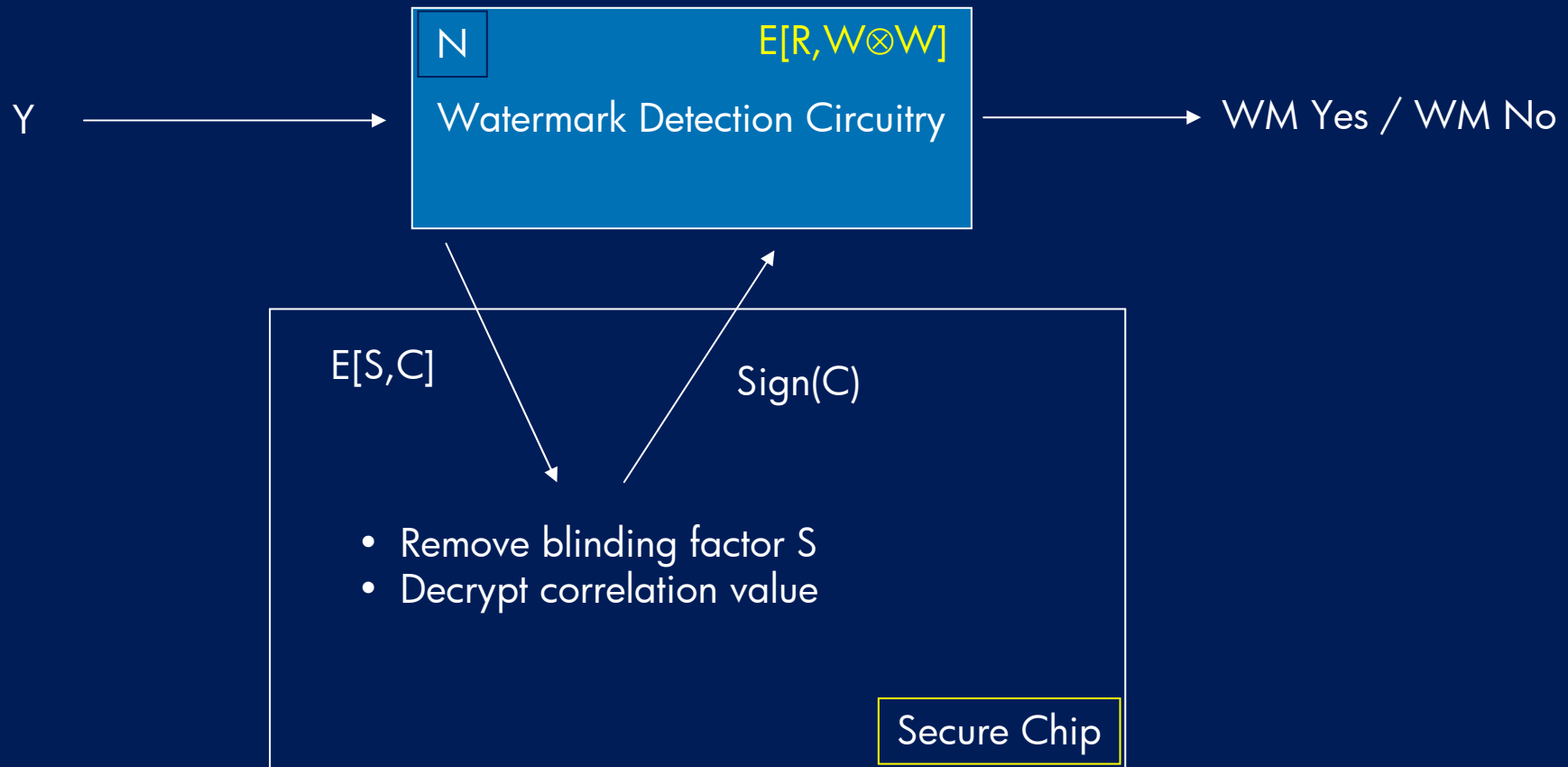
- Compute normalized correlation

$$E[\langle R, Y \otimes Y \rangle, C] = E[S, C] = B / A$$

Secure Assistance



- Bulk computations in hostile environment
- Interpretation of outcome in trusted environment



Paillier encryption

- Paillier encryption system
 - Removal of blinding factor
 - Retrieval of correlation value
- El Gamal encryption with well-chosen parameters
 - N well-chosen large integer
 - h, g generators of units in \mathbb{Z}_N (invertible integers modulo N)

- Blinding and encryption

$$E[r,x] = h^r g^x$$

- Blinding factor removal

$$(h^r g^x)^M = g^{xM}$$

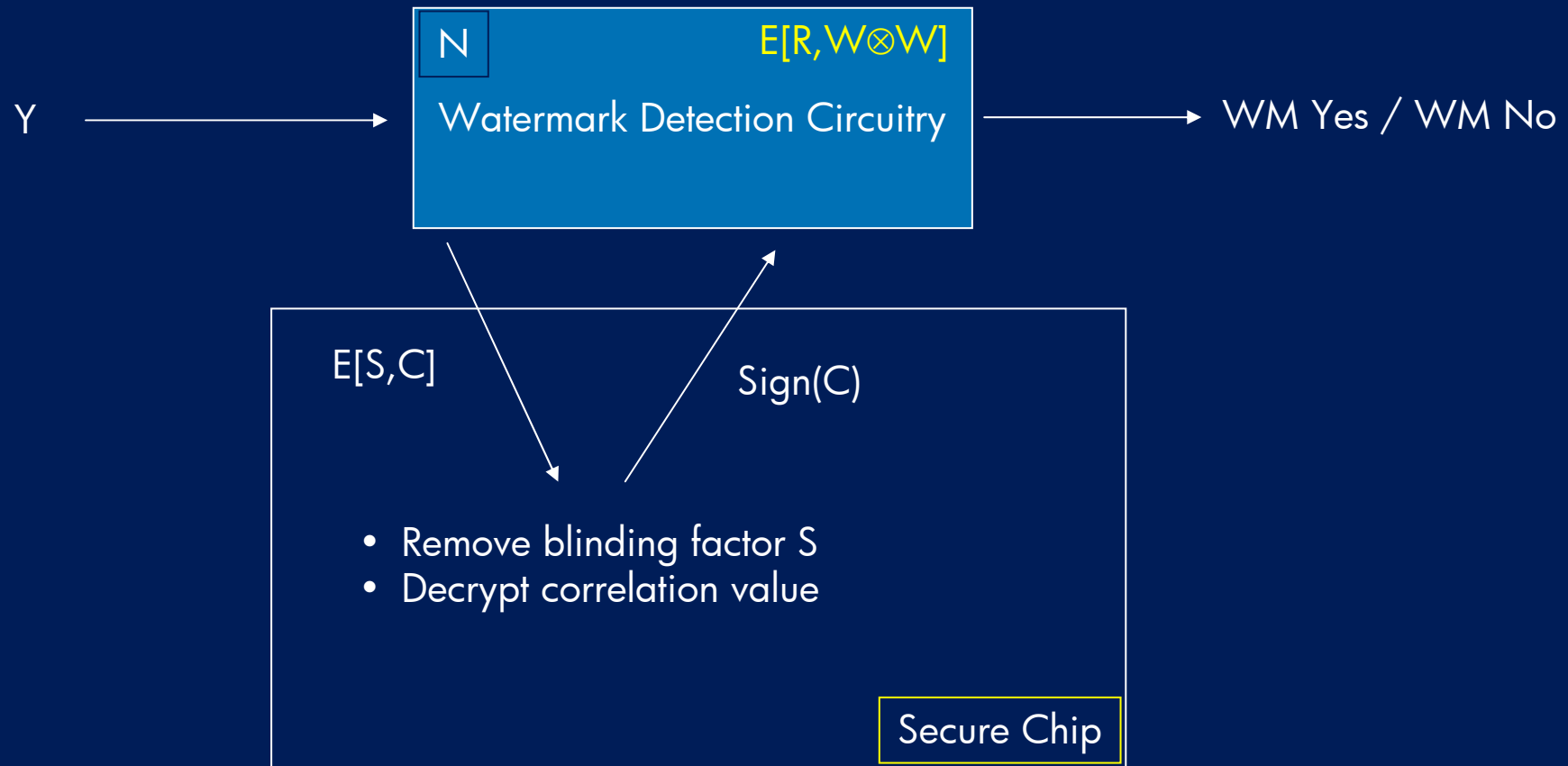
- Special g makes **Discrete Logarithmic** problem easy

$$g^{xM} \rightarrow x$$

Secure Assistance



- Bulk computations in hostile environment
- Interpretation of outcome in trusted environment



Summary



- Secure Media processing
- Three examples
 - Exposing data structures
 - Exploiting distributed knowledge
 - Structure preserving encryption
- Looking ahead
 - More relevant problems?
 - More approaches?